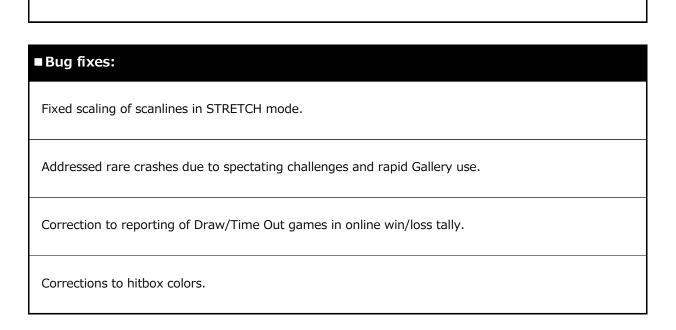
## SNK VS. CAPCOM SVC CHAOS Patch Ver. 1.0.2



## OPTIONS > GAME > Hitboxes now has a "PRACTICE" setting, where hitboxes will be enabled in Practice Mode only. Infinite continues in one-player arcade mode. Character select timer increased to 30 seconds. Will now cycle back to attract mode if idle on title splash screen. Slowed down pre-match dialogue. Added unlockable endings to Gallery. Xbox controllers now default to using both left stick and D-pad for movement.



Now waits 4 seconds before saving resolution change, in case the desired resolution causes a crash.