FATAL FURY: City of the Wolves
2nd Open Beta Test

March 28, 2025 (10 PM PDT) - March 31, 2025 (1 AM PDT)

Download Here!

PS5 / PS4 | XBOX SERIES X | STEAM

Share Your Feedback

Please participate in the 2nd Open Beta Test and share your feedback! Head on to find out more about the added features, then tell us about your experience during the Beta Test using the Player Questionnaire or Issue Report Form.

Any technical issue encountered during the OBT can be reported to us via our dedicated Issue Report Form, also below.

Thank you for helping us improve the online experience for Fatal Fury: City of the Wolves!

Player Questionnaire | **Issue Report Form**

- Feel free to submit as many form responses as you want.
- Tester selections will also be determined by the responses provided.
Please submit the form after reaching the final question.
- If you have any other feedback about the game, please share it below.
- Forms must be submitted by April 5, 2025 (7:59 AM PDT).

About the Open Beta Test

Platforms
PlayStation®5 / PlayStation®4 /
Xbox Series X|S / Steam
*The PlayStation®4/Xbox or Xbox Series Game Pass subscription required

Playable Content
ONLINE
RANKED MATCH / CASUAL MATCH / ROOM MATCH
ONLINE PROFILE / LEADERBOARD

OFFLINE
PRACTICE / TRAINING / TUTORIAL
VERSUS / CLASSIC VERSUS

SETTINGS
SYSTEM / GAME / SOUND / DISPLAY / BUTTON CONFIG

Characters
Terry Bogard / Terry Bogard - Xbz Ginsura / B. Jenet / Preache
Hokea Fudoji / Kim Dasan / Kim Dasan - Ex Hamaru / Tizoc

Period
March 28 (10 PM PDT) -
March 31 (1 AM PDT)

Free space required
PlayStation®5: 10+ GB
Xbox Series X|S: 8+ GB
Steam: 8+ GB
PlayStation®4: 24+ GB

System Requirements

OS	Windows 10	Windows 10
Processor	Intel Core i5 10400 / AMD Ryzen 3 1200	Intel Core i7 8700 / AMD Ryzen 5 1600X
Memory	8 GB RAM	16 GB RAM
Graphics	GTX 1050 / AMD RX 560 / Radeon RX 560 or 128 MB RAM	GTX 1070 / AMD RX 570/GT / Vega 56
Storage	10 GB	10 GB

* Please confirmed that the game may not always function properly or as intended during this test.

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Basic Controls

The following explains how to control your character in-game.

Choose from two control schemes: Arcade Style offers a more conventional method of play based on previous technical results; Modern Style is less precise but offers easier repeat moves and combos using directional inputs and single button presses.

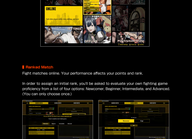
* Images show controls for the PlayStation®5 version.

To learn more about combos, mechanics, and the in-game battle HUD, check out the **Fighting Guide** on the game's official website.

ONLINE: Take the Fight Worldwide!

Wolf Tag Lobbies

You will be in-game in a Wolf Tag when launching the Beta Test, selecting the OBT game icon for the first time.
* 8 v 8 (4 head-with alphanumeric characters (6 numerals or less)



* All images are from the PlayStation®4 version.

Select a server region

After creating your Wolf Tag, you will be asked to select a server region.
* You can change your selection from the Battle Settings menu at any time.
* The game will consider your selected region when searching for opponents.
* Ping will be taken into consideration.
Your selection does not dictate the server you connect to as a player.

ONLINE: Take the Fight Worldwide!

The Online panel on the main menu is where you can seek out other OBT players around the world.

Ranked Match

Fight matches online. Your actions affect your rank.

In order to assign an initial rank, you'll be asked to evaluate your own fighting game skills using the Rank Test options. Beginner, Intermediate and Advanced. Alternatively, you can choose to skip the test.

Once your initial rank is decided, you'll be returned to the Match Entry screen. From here you can adjust matchmaking settings and search for ranked opponents, or opt to play Training Mode until you get a match (see the Training Standby option).

Casual Match

Fight matches online without worrying about changes in points or rank.
* If you haven't been assigned an initial rank from the Ranked Match tab yet, you'll fight three preliminary battles against the CPU.

Once your initial rank is decided, you'll be returned to the Match Entry screen. Like with Ranked Matches, here you can adjust matchmaking settings and search for online opponents, or opt to play Training Mode until you get a match via the Training Standby option.

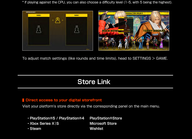
Room Match

Fight in online rooms with friends and other invited players.
The following matchmaking options are available from the Match Entry screen:

Room Creation

Make a new room and wait for players to join.

Filter Search



Look for (and join) rooms, just like with Ranked Matches and Casual Matches.

ID Search

Look up a room using its unique room ID.

Crossplay Supply (ON/OFF)

The top-right corner of the main menu shows whether crossplay is currently on or off. Press the button indicated to change the setting (ON by default).

Online Matches: Battle HUD

Platform icons

Platform icons will be displayed next to player names (Wolf Tags) during online matches. These icons will let you see whether or not a player is on a different platform.

Player icons	Opponent icon
PlayStation® icon (PS4/PS5)	Network icon
Xbox icon (Xbox Series X|S)	The network icon will show when you encounter a player who is using a different platform than you. If both players are on the same platform, your opponent's icon will be identical to yours.
PC icon (Steam)	

Connection status

Information about your connection appears above the round timer during online matches.

- D: Input delay value
- R: Rollback frames
- Signal Icon: Connection strength (bars)
- ms: Ping

OFFLINE: Let Loose in Local Play!

OFFLINE: Let Loose in Local Play!

Head to the Offline panel on the main menu to get started.
Here you can hone your skills and put them to the test in one-on-one action — either solo or with a friend.

TUTORIAL: Get Ready to Rock!

Head to OFFLINE > PRACTICE > TUTORIAL to learn the ins and outs of the game.

Follow Terry as he guides you through the basics of battle—and more!
* You can switch between Arcade Style and Smart Style.

Training

Put those skills you learnt to hit the lab and perfect their ways before joining the fray.
Customize your lab session by setting dummy behavior, adjusting various meters, and more! Open the pause menu while in-game to access the training options.

Classic Versus

Traditional one-on-one matches against another player or a CPU opponent.
Choose a player side (P1 or P2) and the Controller Select screen.
Win a fighter at the Character Select screen to get the action underway.
* If scores are tied (P1 and P2 have chosen different wins), Ex Wolf Gauge the highest.

To adjust match settings (like rounds and time limits), head to SETTINGS > GAME.

Store Link

Direct access to your digital storefront

Visit your platform's store directly via the corresponding panel on the main menu.

- PlayStation®5 / PlayStation®4: **PlayStation Store**
- Xbox Series X|S: **Microsoft Store**
- Steam: **Steam**

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