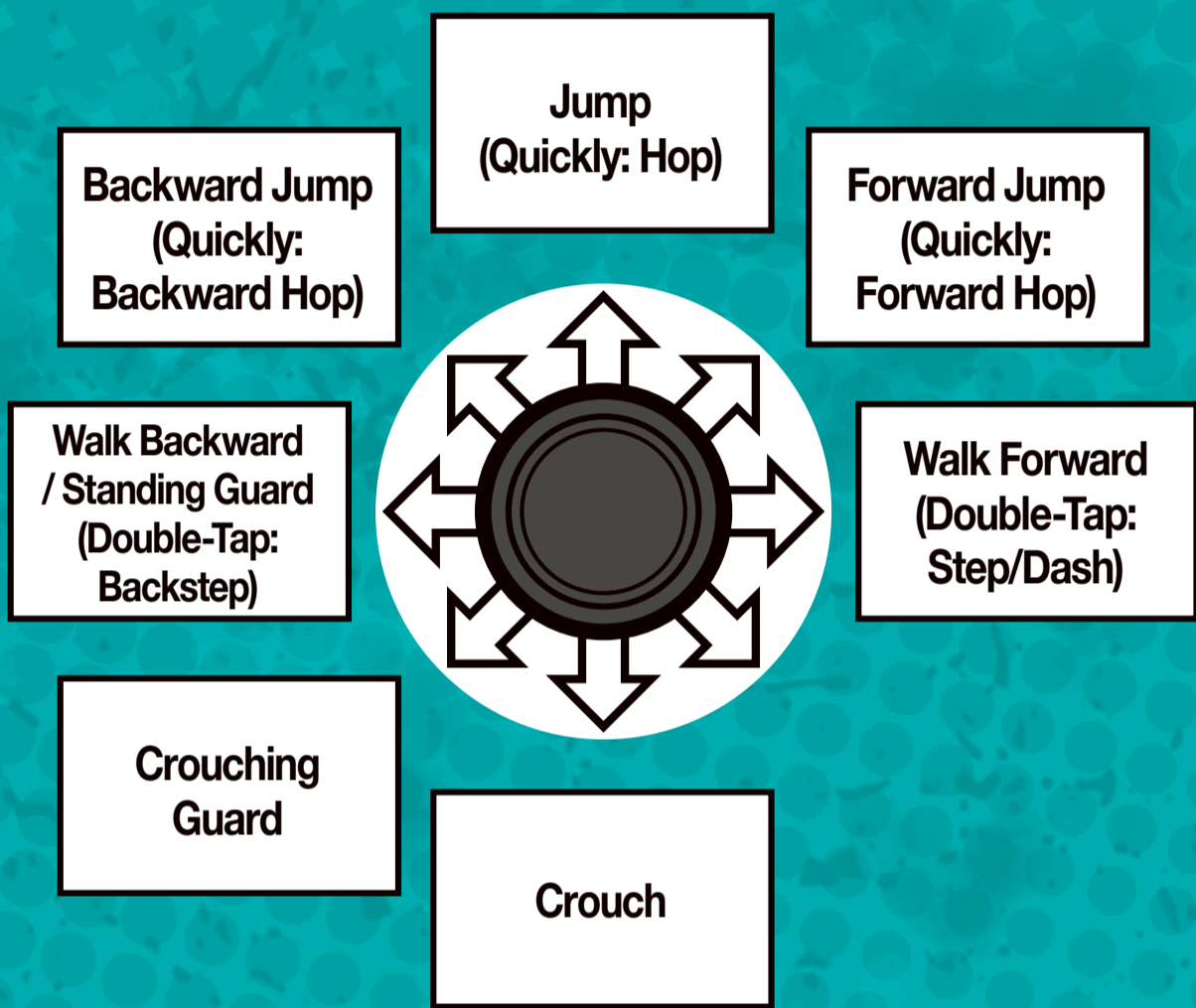# Basic Controls | Smart Style

Controls are for when you're on the left (1P side) and your opponent is on the right (2P side).

L2 Dodge Attack
L1 Throw
Directional Buttons
Left Stick

R2 REV Blow
R1 REV Guard
△ Special
◎ Smart Combo
✕ Kick
□ Punch

Directional Buttons／Left Stick Controls

Jump (Quickly: Hop)

Backward Jump (Quickly: Backward Hop)

Forward Jump (Quickly: Forward Hop)

Walk Backward / Standing Guard (Double-Tap: Backstep)

Walk Forward (Double-Tap: Step/Dash)

Crouching Guard

Crouch

Basic Controls

Button	Action	Explanation
□ Button	Punch	Light punch when pressed on its own. Heavy punch, crouching light punch, or crouching heavy punch when combined with ➡, ⬇, or ◀ respectively.
✕ Button	Kick	Light kick when pressed on its own. Heavy kick, crouching light kick, or crouching heavy kick when combined with ➡, ⬇, or ◀ respectively.
△ Button	Special	Press on its own or combine with a direction (◀, ⬇, or ➡) to vary between special moves.
◎ Button	Smart Combo	Press repeatedly to perform smart combos. Press with ⬇ to perform Smart Combos from a crouching position.
R1 Button	REV Guard	Perform a REV Guard, just like in Arcade Style.
L1 Button	Throw	Perform a throw. Press with ◀ to do a backward throw instead. (Also works with □✕. Nothing will happen if pressed in the air.)
R2 Button	REV Blow	Press while jumping to perform a midair REV Blow.
L2 Button	Dodge Attack	Use **L2** on its own for a Low Dodge Attack. Press ⬇ at the same time for a High Dodge Attack.

Simultaneous Button Press

Button	Action	Explanation
⬇+□ or ⬇+✕	Crouching Attack	A crouching version of ⬇+□ (Punch) or ⬇+✕ (Kick).
□✕	Throw	Same action as pressing the **L1** button.
△□+N or ◀ or ⬇ or ➡	REV Arts	Press on its own or combine with a direction (◀, ⬇, or ➡) to vary between REV Arts.
N or ◀ or ➡+△◎	Ignition Gear	Perform an Ignition Gear (super). With two full power gauge bars, you'll automatically unleash a Redline Gear instead.
◎✕	REV Blow	Same action as pressing the **R2** button.
R1 + ◀	Backstep	A quick backward dash.
R1 + ➡	Dash/Step	A quick forward run/step.
R1 + ↘↑↙	Hop	Smaller jump than normal.